

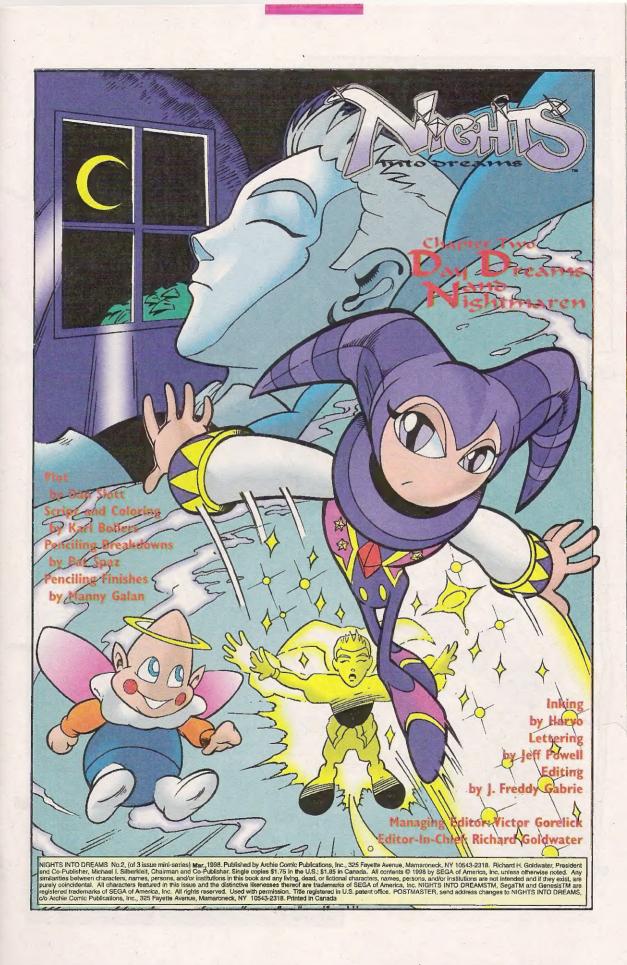
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ND SPELL BINDING ISSUE OF A THREE ISSUE MINI-SERIES









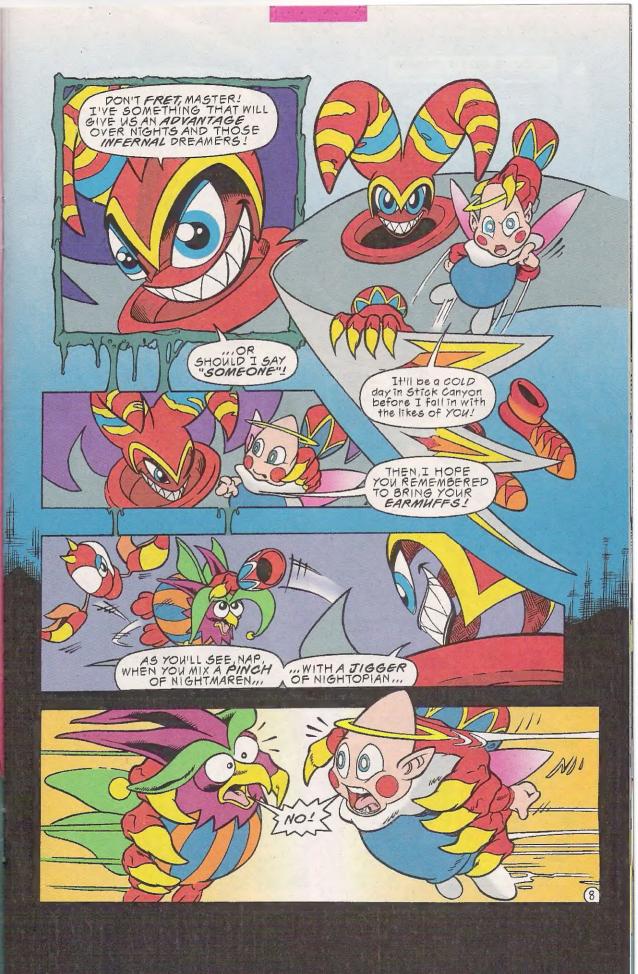


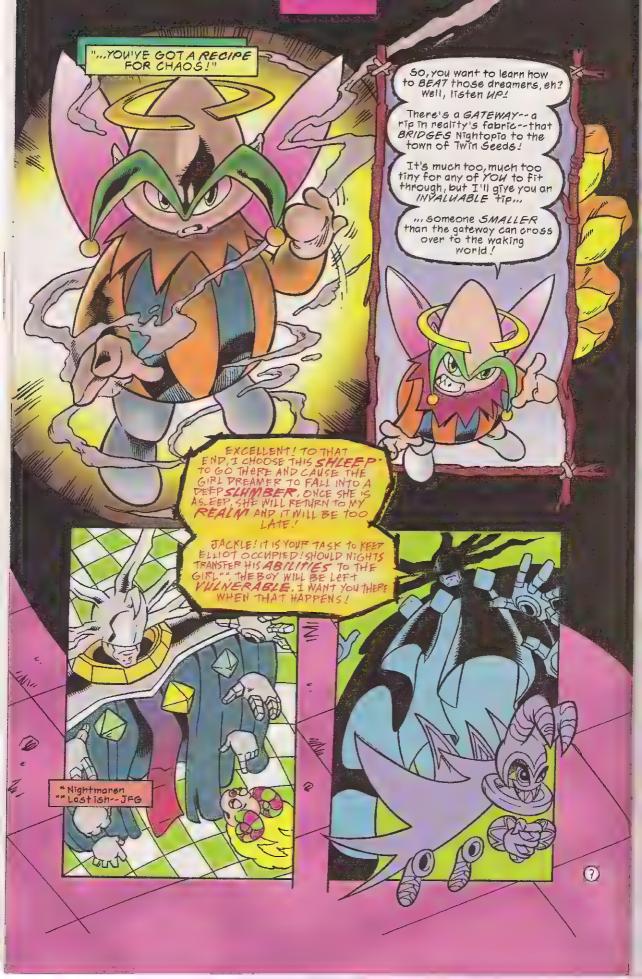










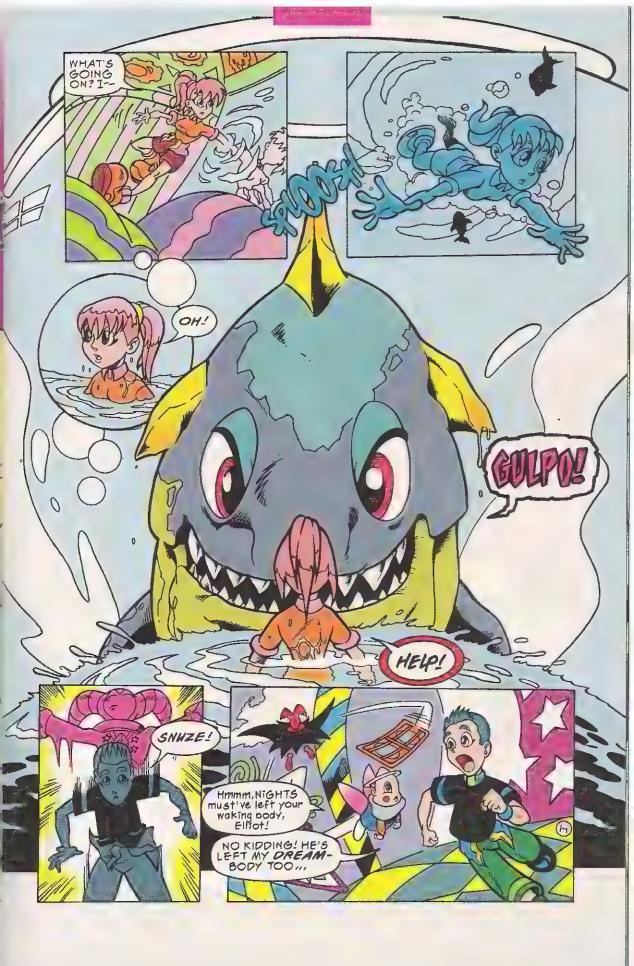








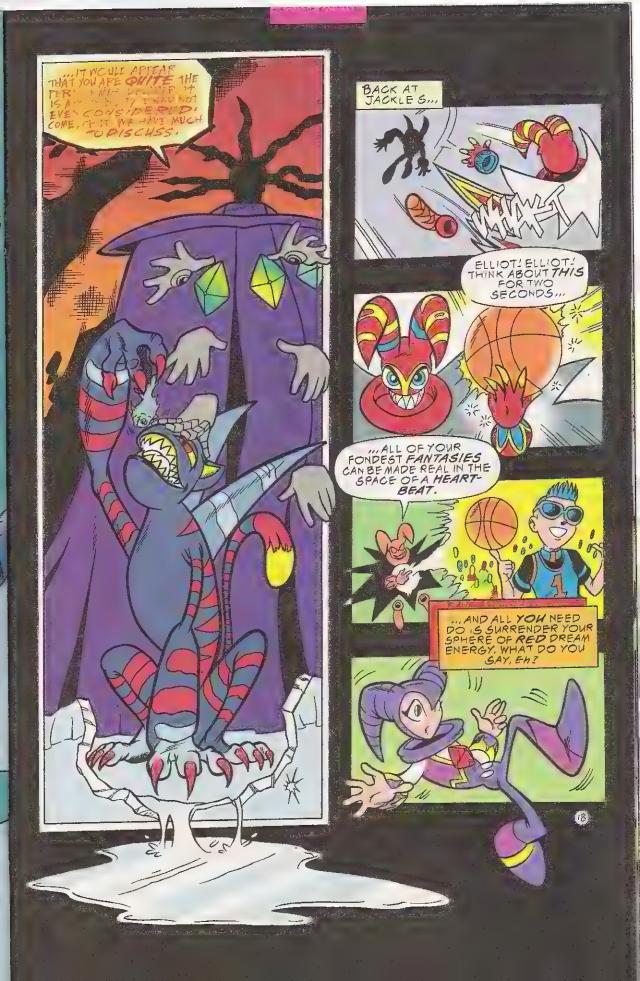




















THE VILLAINS

WIZEMAN THE WICKED - Feasting on the dream energy of defenseless sleeping humans, he has mastered the dream gems that once ruled the dreams in Nightopia. The white gem signifies purity; the green maturity; the blue knowledge; and the yellow hope. With these gems, Wizeman has given himself immense evil powers which he used to possess the inhabitants of Nightopia.

His plan is to take over the real world through dreams. For that to become a reality, he must get the fifth dream energy, red for bravery.

It is extremely rare - - almost extinct - - for only

the two purest dreamers possess it every hundred years. This time it is Claris and Elliot who have that dream energy and Wizeman will stop at nothing to see them become his own.



THE VILLAINS

NIGHTMARENS - Once harmless creatures of Nightopia, like the Nightopians, the Nightmaren have fallen under the spell of the evil Wizeman. They now obey his every command and are often sent out on missions of devestation around Nightopia. Each world has its own breed of Nightmaren creatures that help steal more energies from dreaming visitors. The Nightmaren then continue to float around the world causing mischief whenever possible.

Nightmarens derive an insane pleasure from startling and scaring people and spend most of their time doing so. Unlike the Nightopians who accept each visitor's consciousness the way it exists. Nightmarens use various methods to fill the visitor with fear and surprise.

THEVILLAINS

NIGHTMARE BOSSES - These are the big chiefs appointed by "Wizeman the Wicked" to dispose of Claris, Elliot and and that pesky Nights once and for all! They are:

REALA - Nights' nemesis. Reala is the evil version of our hero. He is Wizeman's right-hand henchman. His acrobatics, speed and strength closely mirror those of Nights.

IACKEL - Protected by a cape, Jackel inhabits the evil sector called Frozen Bell. He has a strange toyland-style lair. Always one for games, Jackel has been known to throw playing cards at his opponents with deadly results.

GILLING - They get stranger and stranger. Gillwing livesat the end of Spring Valley and has the face of a fish, the wings of a bat and the tail of a lizard.

THE VILLAINS

of Madame Puffula? Or a strange combination of the three? Whatever Puffy is, she's a fat freak found at the Soft Museum. It's not over until the fat lady sings.

CLAWZ - A cat-like creature with sharp wings. Clawz can be found hiding in the Mystic Forest.

GVLPO - A giant spiked fish with razor sharp teeth. Gulpo can be found swimming in the center of a giant fish tank in an area called Splash Garden.

> NEXT MONTH: THE ORIGIN OF

